Key Macro creates a macro for a key on the keyboard. This key is selected by default, but you can choose any key on your keyboard. You can choose a key that will only perform one action or you can make a key do many actions (press and hold). You can make the key do a specified action for a specified number of seconds, or you can make it do the action for as long as the mouse button is held down. KEYMACRO Screenshots: Features: Create macros for any key on the keyboard. Specify whether or not the key should be held down. Set a delay between the key action and the activation of the macro. Set the number of key presses required before the macro is executed. Create a menu on the desktop that opens when the macro is executed. Specify the types of keystrokes that should be performed. Create a key map that can be used to record the actions that you want the key to perform. Add actions to a key map. You can use a key map to assign a key to perform different actions. This is the quickest way to assign different actions to a key. The button can be pressed and then held down or pressed several times to perform more actions. You can assign different functions to the key by specifying an action for every function. Screenshots: License: What is new in this release: New keyboard navigation mode: Presented on the new interface, the keyboard navigation mode allows you to choose between the keyboard and the mouse. The keyboard navigation mode includes the keyboard navigation tree, an item list, the keyboard macro editor and the classic view of the panel. New macro editor: The macro editor can now be activated when pressing a hotkey. Its functionality is similar to that of the traditional macro editor, but the buttons are replaced with hotkeys. Added support for Razer Lachesis mouse. New example keyboard map: Added an example keyboard map. What is new in this release: New keyboard navigation mode: Presented on the new interface, the keyboard navigation mode allows you to choose between the keyboard and the mouse. The keyboard navigation mode includes the keyboard navigation tree, an item list, the keyboard macro editor and the classic view of the panel. New macro editor: The macro editor can now be activated when pressing a hotkey. Its functionality is similar to that of the traditional macro editor, but 45cee15e9a

(.MACRO) is used to enable and disable the current macro. (.KEY) is used to enter the Macro mode. (.X) is used to enter and exit the Macro mode. (.TAG) is used to enter and exit the Macro mode with an OpenOCD tag. (.OPT) is used to enter and exit the Macro mode with an OpenOCD option. (.OPT_KEY) is used to enter and exit the Macro mode with an OpenOCD option with a pre-defined key. (.OPT_X) is used to enter and exit the Macro mode with an OpenOCD option with a pre-defined key. (.OPT_TAG) is used to enter and exit the Macro mode with an OpenOCD option with an OpenOCD tag. (.OPT_OPT) is used to enter and exit the Macro mode with an OpenOCD option with an OpenOCD option. (.OPT_TAG_KEY) is used to enter and exit the Macro mode with an OpenOCD option with an OpenOCD tag and a pre-defined key. (.OPT_OPT_KEY) is used to enter and exit the Macro mode with an OpenOCD option with an OpenOCD option and a pre-defined key. (.OPT_TAG_OPT) is used to enter and exit the Macro mode with an OpenOCD option with an OpenOCD option and an OpenOCD tag. (.OPT_OPT_TAG) is used to enter and exit the Macro mode with an OpenOCD option with an OpenOCD option with an OpenOCD tag. (.OPT_OPT_OPT_KEY) is used to enter and exit the Macro mode with an OpenOCD option with an OpenOCD option with an OpenOCD option and a pre-defined key. The Macro mode is automatically entered if you press the CTRL key at any point during the execution of this command. . . . .